

# Package ‘gaggle’

October 9, 2013

**Version** 1.28.0

**Date** 04-27-2012

**Title** Broadcast data between R and Gaggle

**Author** Paul Shannon <pshannon@systemsbiology.org>

**Maintainer** Christopher Bare <cbare@systemsbiology.org>

**Depends** R (>= 2.3.0), rJava (>= 0.4), graph (>= 1.10.2), RUnit (>= 0.4.17)

**Description** This package contains functions enabling data exchange between R and Gaggle enabled bioinformatics software, including Cytoscape, Firegoose and Gaggle Genome Browser.

**License** GPL version 2 or newer

**URL** <http://gaggle.systemsbiology.net/docs/geese/r/>

**biocViews** ConnectTools, NetworkVisualization, Annotation,GraphsAndNetworks, DataImport

## R topics documented:

broadcast	2
connectToGaggle	2
disconnectFromGaggle	3
gaggleInit	3
geese	4
getCluster	4
getJavaClassName	5
getMatrix	5
getNameList	6
getNetwork	6
getSpecies	7
getTargetGoose	7
getTuple	8
hideGoose	8
newTuple	9

setSpecies . . . . .	10
setTargetGoose . . . . .	10
showGoose . . . . .	11
testGagglePackage . . . . .	11

<b>Index</b>	<b>13</b>
--------------	-----------

---

broadcast	<i>Broadcast Data to the Gaggle</i>
-----------	-------------------------------------

---

### Description

Broadcast a list of names, a matrix, a network, an associative array (an R environment) or a cluster to the currentTargetGoose. A cluster is simply two lists of names, typically a list of matrix row names, and a list of column names, which together identify a cluster of genes which behave coherently in the specified conditions.

### Usage

```
broadcast (x, name='from R')
```

### Arguments

x	list of names, matrix, network, environment, cluster.
name	any string, especially useful for identifying matrices or environments broadcast to other geese.

### Value

Returns NULL.

### See Also

[geese.setTargetGoose](#). [getTargetGoose](#).

---

connectToGaggle	<i>Connect to the Gaggle Boss</i>
-----------------	-----------------------------------

---

### Description

Call this function to connect to a gaggle boss that has already been initialized (with gaggleInit()) and has subsequently been disconnected.

### Usage

```
connectToGaggle()
```

**Value**

Returns NULL.

**See Also**

[gaggleInit.disconnectFromGaggle.](#)

---

`disconnectFromGaggle`     *Disconnect from the Gaggle Boss*

---

**Description**

Call this function to disconnect from the Gaggle Boss.

**Usage**

```
disconnectFromGaggle()
```

**Value**

Returns NULL.

**See Also**

[connectToGaggle.](#)

---

`gaggleInit`     *Initialize the R Goose, registering with the Gaggle*

---

**Description**

Call this function to register the R Goose with a Gaggle Boss. If you do not specify an argument, the function will automatically start the Gaggle Boss for you if it is not already running. If you do specify an argument (a remote machine on which a boss is running), the boss must be running on that machine or this function will fail. By default, this function looks for, and registers with, a boss on your current computer ('localhost'). Alternatively, you may supply the name of another computer where a boss is running. This is useful if you wish to run R on a remote compute server (perhaps with extra memory and speed), and connect it to a gaggle running on your desktop.

**Usage**

```
gaggleInit (bossHost = 'localhost')
```



**Value**

Returns a list with three fields: name, rowNames, columnNames.

**See Also**

[getNameList](#). [getMatrix](#). [getNetwork](#).

---

getJavaClassName	<i>Get Java class name</i>
------------------	----------------------------

---

**Description**

Get the class name of a Java object for debugging purposes. Used with RJava objects.

**Usage**

```
getJavaClassName(jobj, quiet=FALSE)
```

**Arguments**

jobj	a Java object
quiet	complain if jobj isn't a java object

**Value**

Returns a string.

---

getMatrix	<i>Create an R matrix variable from Most Recently Broadcast Matrix</i>
-----------	--

---

**Description**

After a matrix is broadcast to the R goose, one additional step is required of the R user before it is available as a matrix variable. (This step may be eliminated in the future.)

**Usage**

```
getMatrix ()
```

**Value**

Returns a matrix with double precision elements, row names, and column names.

**See Also**

[getNameList](#). [getNetwork](#).

---

`getNameList`*Create an R variable from Most Recently Broadcast NameList*

---

**Description**

After a nameList is broadcast to the R goose, one additional step is required of the R user before it is available as a character list variable in R. (This step may be eliminated in the future.)

**Usage**

```
getNameList ()
```

**Value**

Returns a list of names.

**See Also**

[getMatrix](#). [getNetwork](#).

---

`getNetwork`*Create an R network variable from a Broadcast Network*

---

**Description**

After a network is broadcast to the R goose, one additional step is required of the R user before it is available as a network variable. (This step may be eliminated in the future.)

**Usage**

```
getNetwork (directed=TRUE)
```

**Arguments**

`directed` Whether the network is directed

**Value**

Returns a GraphNEL object.

**See Also**

[getNameList](#). [getMatrix](#).

---

`getSpecies`*Specify the Species To Which Subsequent Data Belongs*

---

**Description**

A gaggle broadcast always includes the species (the organism) the data is associated with. For example, the KEGG goose must tell the KEGG web server what organism the accompanying gene names are from. The R Goose has a notion of *default species*; this command is a convenient way to learn the current value of that default.

**Usage**

```
getSpecies ()
```

**Value**

Returns the name of the current species.

**See Also**

[setSpecies](#). [broadcast](#).

---

`getTargetGoose`*Which Goose will Receive Broadcasts?*

---

**Description**

A gaggle broadcast usually (though not necessarily) goes to a specific goose; this function will tell you which one. Note that if the current target goose is *'all'* or *'boss'* then the actual distribution of your broadcast will be controlled by setting you have made in the graphical user interface to the Gaggle Boss.

**Usage**

```
getTargetGoose ()
```

**Value**

Returns a goose name, or *'all'* or *'boss'*

**See Also**

[setTargetGoose](#). [broadcast](#).

---

getTuple	<i>Create an R variable from Most Recently Broadcast Tuple</i>
----------	--

---

**Description**

After a tuple is broadcast to the R goose, this method makes it available as an R environment object.

**Usage**

```
getTuple ()
```

**Value**

Returns an environment with a title, and then the usual keys and values.

**See Also**

[newTuple](#). [getNameList](#). [getCluster](#). [getMatrix](#). [getNetwork](#).

---

hideGoose	<i>Hide a Goose from View</i>
-----------	-------------------------------

---

**Description**

If a goose has a graphical user interface, then it can usually be hidden from view, that is, iconified. This command accomplishes that.

**Usage**

```
hideGoose (target=NULL)
```

**Arguments**

target	If missing, or NULL, then the currentTargetGoose is hidden. If called with the name of one of the current geese, that goose will be hidden.
--------	---

**Value**

Returns NULL.

**See Also**

[geese](#). [getTargetGoose](#). [setTargetGoose](#). [showGoose](#).

---

`newTuple`*Manipulate the Gaggle Tuple data type*

---

### Description

Gaggle Tuples are lists of key/value pairs which can be nested. These functions support creation of tuple objects for broadcast to other Gaggle-connected software or conversion of tuples to R list objects.

The function *getTupleAsList* receives a Gaggle Tuple broadcast by converting the received value to a list. This is an alternative to the older *getTuple* which returns an environment object.

### Usage

```
newTuple(name, list=NULL)
newSingle(name, value)
addSingle(tuple, name=NULL, value=NULL, single=NULL)
tupleToList(tuple)
getTupleAsList()
```

### Arguments

<code>name</code>	name to be assigned to the tuple or individual value
<code>list</code>	a list of items to be converted to Singles and added to the tuple
<code>value</code>	the value of a key/value pair
<code>tuple</code>	a java tuple object
<code>single</code>	a java single object

### See Also

[getTuple.broadcast](#).

### Examples

```
t <- newTuple('sequence', list(name='chromosome', length=2014239))
s <- newSingle('topology', 'circular')
addSingle(t, single=s)
addSingle(t, name='color', 'blue')
tupleToList(t)
# expected output:
# $name
# [1] "chromosome"
# $length
# [1] 2014239
# $topology
# [1] "circular"
# $color
# [1] "blue"
```

---

setSpecies	<i>Specify the Species To Which Subsequent Data Belongs</i>
------------	---

---

**Description**

A gaggle broadcast always includes the species (the organism) the data is associated with. For example, the KEGG goose must tell the KEGG web server what organism the accompanying gene names are from. The R Goose has a notion of *default species*; this command is a convenient way to set that default.

**Usage**

```
setSpecies (newValue)
```

**Arguments**

newValue            typically the Linnean name, e.g., 'Homo sapiens'

**See Also**

[getSpecies](#). [broadcast](#).

---

setTargetGoose	<i>Specify Which Goose will Receive Broadcasts</i>
----------------	--

---

**Description**

A gaggle broadcast usually (though not necessarily) goes to a specific goose; this function allows you to specify which one. Note that if the current target goose is 'all' or 'boss' then the actual distribution of your broadcast will be controlled by setting you have made in the graphical user interface to the Gaggle Boss.

**Usage**

```
setTargetGoose (gooseName)
```

**Arguments**

gooseName            any current goose name, or 'all' or 'boss'

**Value**

Returns NULL

**See Also**

[geese](#). [getTargetGoose](#). [broadcast](#).

---

showGoose	<i>Show a Goose On the Screen</i>
-----------	-----------------------------------

---

**Description**

If a goose has a graphical user interface, then it can usually be hidden from view, that is, iconified. This command *reverses* that action, making sure that is visible..

**Usage**

```
showGoose (target=NULL)
```

**Arguments**

**target** If missing, or NULL, then the currentTargetGoose is displayed. If called with the name of one of the current geese, that goose will be displayed.

**Value**

Returns NULL.

**See Also**

[geese.getTargetGoose](#). [setTargetGoose](#). [hideGoose](#).

---

testGagglePackage	<i>Run unit tests for the Gaggle Package</i>
-------------------	--

---

**Description**

There are five data types supported in the Gaggle:

1. nameLists
2. matrices
3. networks
4. tuples (environments in R)
5. clusters (typically, row names and associated column names, selecting a submatix)

A good test of an installation, therefore, is to send each of these data types from R to an ‘echo goose’, and to make sure that the returned data is identical to that which was sent out. This function loads the RUnit package, assumes that a boss and echo goose are running and properly configured, then calls one function for each data type.

Procedure:

1. Browse to <http://gaggle.systemsbiology.net/projects/rValidation>

2. start the Gaggle Boss
3. start the echo goose
4. (back in R): `testGagglePackage ()`

For more details, please examine the source: `unitTests/gaggleTest.R`.

**Usage**

```
testGagglePackage ()
```

**Value**

the status of the last test

# Index

- \*Topic **Java**
    - getJavaClassName, 5
  - \*Topic **broadcast**
    - getTuple, 8
    - newTuple, 9
  - \*Topic **gaggle**
    - getTuple, 8
    - newTuple, 9
  - \*Topic **interface**
    - broadcast, 2
    - getMatrix, 5
    - getNetwork, 6
    - getSpecies, 7
    - getTargetGoose, 7
    - hideGoose, 8
    - setSpecies, 10
    - setTargetGoose, 10
    - showGoose, 11
  - \*Topic **manip**
    - connectToGaggle, 2
    - disconnectFromGaggle, 3
    - gaggleInit, 3
    - geese, 4
    - getCluster, 4
    - getNameList, 6
    - getTuple, 8
  - \*Topic **single**
    - newTuple, 9
  - \*Topic **tuple**
    - getTuple, 8
    - newTuple, 9
  - \*Topic **utilities**
    - testGagglePackage, 11
- addSingle (newTuple), 9
- broadcast, 2, 4, 7, 9, 10
- connectToGaggle, 2, 3
- disconnectFromGaggle, 3, 3
- gaggleInit, 3, 3
- geese, 2, 4, 8, 10, 11
- getCluster, 4, 4, 8
- getJavaClassName, 5
- getMatrix, 4, 5, 5, 6, 8
- getNameList, 4, 5, 6, 6, 8
- getNetwork, 4, 5, 6, 6, 8
- getSpecies, 7, 10
- getTargetGoose, 2, 4, 7, 8, 10, 11
- getTuple, 4, 8, 9
- getTupleAsList (newTuple), 9
- hideGoose, 8, 11
- newSingle (newTuple), 9
- newTuple, 8, 9
- setSpecies, 7, 10
- setTargetGoose, 2, 4, 7, 8, 10, 11
- showGoose, 8, 11
- testGagglePackage, 11
- tupleToList (newTuple), 9