## Package 'leastcostpath'

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Title Modelling Pathways and Movement Potential Within a Landscape

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**Description** Calculates cost surfaces based on slope to be used when modelling pathways and movement potential within a landscape (Lewis, 2021) <doi:10.1007/s10816-021-09522-w>.

**Depends** R (>= 3.4.0)

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add\_dem\_error Incorporate vertical error into a Digital Elevation Model

## Description

Incorporate vertical error into a Digital Elevation Model

#### Usage

```
add_dem_error(x, rmse, type = "u", samples = NULL)
```

## Arguments

Х	spatRaster
rmse	numeric. Vertical Root Mean Square Error of the Digital Elevation Model
type	character type 'u' (unfiltered), 'n' (neighbourhood autocorrelation), and 'd' (mean spatial dependence) implemented. See details for more information
samples	numeric number of random spatial data locations sampled when using type 'd'. This can be used to overcome issues with computing time and memory limits

## Details

Digital Elevation Models (DEMs) are representations of the earth's surface and are subject to error (Wechsler and Kroll, 2006)

The add\_dem\_error function incorporates vertical error into the supplied DEM. Three methods are implemented:

Unfiltered: Random error based on DEM RMSE range. Autocorrelation between random error is not accounted for. This can be interpreted as the worst case scenario

Neighbourhood autocorrelation: Random error is spatially autocorrelated by passing a mean low pass filter in a 3x3 neighbourhood over the surface

Mean Spatial Dependence: Random error is spatially autocorrelated by passing a DxD kernel over each cell. The centre cell of each kernel is replaced by the mean of the surrounding DxD cells. Distance of spatial dependence (D) is estimated by calcualting the semi-variogram nugget using the gstat package

Examples of RMSE for various datasets:

Shuttle Radar Topography Mission (SRTM) has a RMSE of 9.73m

Advanced Spaceborne Thermal Emission and Reflection Radiometer (ASTER) Global Digital Elevation Model (GDEM) has a RMSE of 10.20m

Ordnance Survey OS Terrain 5 has a maximum RMSE of 2.5m

Ordnance Survey OS Terrain 50 has a maximum RMSE of 4m

TINITALY DEM has a RMSE of 4.3m

#### Author(s)

Joseph Lewis

#### References

Wechsler, S. P., & Kroll, C. N. (2006). Quantifying DEM Uncertainty and its Effect on Topographic Parameters. Photogrammetric Engineering & Remote Sensing, 72(9), 1081-1090. https://doi.org/10.14358/PERS.72.9.1081

Fisher, P., & Tate, N. J. (2006). Causes and consequences of error in digital elevation models. Progress in Physical Geography: Earth and Environment, 30(4), 467-489. https://doi.org/10.1191/0309133306pp492ra

#### Examples

r <- terra::rast(system.file("extdata/SICILY\_1000m.tif", package="leastcostpath"))</pre>

r2 <- add\_dem\_error(x = r, rmse = 4.3, type = "u")</pre>

add\_global\_stochasticity

Add global stochasticity to a conductanceMatrix

## Description

Add stochasticity to a conductanceMatrix based on a global value. This method is based on 'Multiple shortest paths (MSPs)' as proposed by Pinto and Keitt (2009)

#### Usage

```
add_global_stochasticity(x, percent_quantile = 1)
```

#### Arguments

x conductanceMatrix percent\_quantile

numeric value between 0 and 1. See details for more information

#### Details

The add\_global\_stochasticity to a conductanceMatrix is based on the method proposed by Pinto and Keitt (2009). Rather than using a static neighbourhood (for example as supplied in the neighbours function in the create\_slope\_cs), the neighbourhood is redefined such that the adjacency is non-deterministic and is instead determined randomly based on the threshold value.

The algorithm proceeds as follows:

1. With a percent\_quantile supplied, draw a random value between the minimum value in the conductanceMatrix and the supplied percent quantile

2. Replace values in conductanceMatrix below this random value with 0. This ensures that the conductance between the neighbours are 0, and thus deemed non-adjacent

Supplying a percent\_quantile of 0 is equivalent to incorporating no stochasticity into the conductanceMatrix. That is, if the supplied percent\_quantile is 0, then no values are below this value and thus no values will be replaced with 0 (see step 2). This therefore does not change the neigbourhood adjacency

The closer the percent\_quantile is to 0, the less stochasticity is incorporated. For example, a percent\_quantile value of 0.2 will result in the threshold being a random value between the minimum value in the conductanceMatrix and the 0.2 percent quantile of the values in the conductanceMatrix. All values in the conductanceMatrix below the random value will be replaced with 0 (i.e. the neighbours are no longer adjacent). In contrast, a percent\_quantile value of 0.8 will result in the threshold being a random value between the minimum value in the conductanceMatrix and the 0.8 percent quantile of the values in the conductanceMatrix. In this case, there is greater probability that the random value will result in an increased number of values in the conductanceMatrix being replaced with 0.

## Author(s)

Joseph Lewis

### References

Pinto, N., & Keitt, T. H. (2009). Beyond the least-cost path: evaluating corridor redundancy using a graph-theoretic approach. Landscape Ecology, 24(2), 253-266. https://doi.org/10.1007/s10980-008-9303-y

## Examples

```
r <- terra::rast(system.file("extdata/SICILY_1000m.tif", package="leastcostpath"))
slope_cs <- create_slope_cs(x = r, cost_function = "tobler", neighbours = 4)
slope_cs2 <- add_global_stochasticity(slope_cs, percent_quantile = 0.2)</pre>
```

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buffer\_validation Calculate the similarity of a least-cost path to a known route

## Description

Calculates the similarity of a least-cost path to a known route using the buffer method proposed by Goodchild and Hunter (1997)

#### Usage

```
buffer_validation(lcp, comparison, dist)
```

#### Arguments

lcp	sf or spatVector
comparison	sf or spatVector
dist	numeric buffer distances to assess similarity

## Value

data.frame

#### Author(s)

Joseph Lewis

#### Examples

```
r <- terra::rast(system.file("extdata/SICILY_1000m.tif", package="leastcostpath"))
slope_cs <- create_slope_cs(x = r, cost_function = "tobler", neighbours = 4)
locs <- sf::st_sf(geometry = sf::st_sfc(
sf::st_point(c(839769, 4199443)),
sf::st_point(c(1038608, 4100024)),
crs = terra::crs(r)))
lcp1 <- create_lcp(x = slope_cs, origin = locs[1,], destination = locs[2,])
lcp2 <- create_lcp(x = slope_cs, origin = locs[2,], destination = locs[1,])
buffer_validation(lcp = lcp1, comparison = lcp2, dist = c(1000, 2500, 5000, 10000))</pre>
```

calculate\_distance calculate distance between adjacent cells

## Description

calculate distance between adjacent cells

#### Usage

calculate\_distance(x, adj)

## Arguments

х	spatRaster
adj	matrix of adjacent cells

## Details

calculate\_distance function allows for both projected and geographic coordinate systems. If the coordinate system is geographic (e.g. wgs84) the distance is calculated using the sf::st\_distance function else distance calculated using Pythagorean theorem

## Value

matrix euclidean distances between adjacent cells

#### Author(s)

Joseph Lewis

check\_locations check supplied locations

## Description

checks that locations can be reached when calculating least-cost paths

#### Usage

```
check_locations(x, locations)
```

х	conductanceMatrix
locations	sf 'POINT' or 'MULTIPOINT', SpatVector, data.frame or matrix contain-
	ing the locations coordinates

#### Details

Using the supplied conductanceMatrix and locations, the function checks whether: (1) the supplied locations are traversable from at least one adjacent cell (2) the supplied locations are within the extent of the supplied conductanceMatrix

## Value

message

#### Author(s)

Joseph Lewis

## Examples

```
r <- terra::rast(system.file("extdata/SICILY_1000m.tif", package="leastcostpath"))
slope_cs <- create_slope_cs(x = r, cost_function = "tobler")
locs <- sf::st_sf(geometry = sf::st_sfc(
    sf::st_point(c(861534, 4173726)),
    sf::st_point(c(897360, 4155813)),
    sf::st_point(c(928364, 4138588)),
    crs = terra::crs(r)))</pre>
```

```
check_locations(x = slope_cs, locations = locs)
```

create\_accum\_cost creates an accumulated cost surface

#### Description

Creates an accumulated cost surfaces from one or more origins

```
create_accum_cost(
    x,
    origins,
    FUN = mean,
    rescale = FALSE,
    check_locations = FALSE
)
```

х	SpatRaster
origins	sf 'POINT' or 'MULTIPOINT', SpatVector, data.frame or matrix contain- ing the origins coordinates. If multiple origins are supplied then the multiple accumulated cost surfaces will be summarised using the FUN argument
FUN	function Apply a function to the cells of a SpatRaster. Default applied function is 'mean'. See terra::app() for more information
rescale	logical. if TRUE, values scaled to between 0 and 1. FALSE (default)
check_location	S
	logical if TRUE checks if origins are traversable. FALSE (default)

#### Value

SpatRaster

#### Author(s)

Joseph Lewis

#### Examples

```
r <- terra::rast(system.file("extdata/SICILY_1000m.tif", package="leastcostpath"))
slope_cs <- create_slope_cs(x = r, cost_function = "tobler", neighbours = 4)
locs <- sf::st_sf(geometry = sf::st_sfc(
    sf::st_point(c(839769, 4199443)),
    sf::st_point(c(1038608, 4100024)),
    sf::st_point(c(907695, 4145478)),
    crs = terra::crs(r)))
cc <- create_accum_cost(x = slope_cs, origins = locs, FUN = mean, rescale = FALSE)</pre>
```

create\_cost\_corridor creates a cost corridor

## Description

Combines and averages the accumulated cost surfaces from origin-to-destination and destinationto-origin to identify areas of preferential movement that takes into account both directions of movement

```
create_cost_corridor(x, origin, destination, rescale = FALSE)
```

#### create\_cs

#### Arguments

х	SpatRaster
origin	sf 'POINT' or 'MULTIPOINT', SpatVector, data.frame or matrix contain- ing the origin coordinates. Only the first row of the supplied object is used as the origin.
destination	sf 'POINT' or 'MULTIPOINT', SpatVector, data.frame or matrix contain- ing the destination coordinates. Only the first row of the supplied object is used as the destination.
rescale	logical. if TRUE, values scaled to between 0 and 1. FALSE (default)

## Value

SpatRaster

#### Author(s)

Joseph Lewis

#### Examples

```
r <- terra::rast(system.file("extdata/SICILY_1000m.tif", package="leastcostpath"))
slope_cs <- create_slope_cs(x = r, cost_function = "tobler", neighbours = 4)
locs <- sf::st_sf(geometry = sf::st_sfc(
    sf::st_point(c(839769, 4199443)),
    sf::st_point(c(1038608, 4100024)),
    crs = terra::crs(r)))
cc <- create_cost_corridor(x = slope_cs, origin = locs[1,], destination = locs[2,], rescale = TRUE)</pre>
```

create\_cs

Creates a cost surface from a SpatRaster

#### Description

Creates a cost surface using the values in the supplied SpatRaster. This function also provides for the inclusion of maximum slope traversable

The supplied 'spatRaster' object must have a projected CRS

```
create_cs(
    x,
    neighbours = 16,
    dem = NULL,
    max_slope = NULL,
    exaggeration = FALSE
)
```

х	SpatRaster
neighbours	numeric value. Number of directions used in the conductance matrix calculation. Expected numeric values are 4, 8, 16, 32, 48, or matrix object. 16 (default)
dem	SpatRaster Digital Elevation Model (DEM)
<pre>max_slope</pre>	numeric value. Maximum percentage slope that is traversable. Slope values that are greater than the specified max_slope are given a conductivity value of 0. If cost_function argument is 'campbell 2019' then max_slope is fixed at 30 degrees slope to reflect the maximum slope that the cost function is parametised to. NULL (default)
exaggeration	logical. if TRUE, positive slope values (up-hill movement) multiplied by 1.99 and negative slope values (down-hill movement) multiplied by 2.31

## Value

conductanceMatrix that numerically expresses the difficulty of moving across a surface based on the provided SpatRaster

## Author(s)

Joseph Lewis

#### Examples

```
r <- terra::rast(system.file("extdata/SICILY_1000m.tif", package="leastcostpath"))</pre>
```

```
cs1 <- create_cs(x = r, neighbours = 16, dem = NULL, max_slope = NULL)
cs2 <- create_cs(x = r, neighbours = 16, dem = r, max_slope = 10)</pre>
```

create\_distance\_cs Creates a distance-based conductance matrix

## Description

Creates a conductance matrix based on the distance between neighbouring cells. Distance corrected for if neighbours value is greater than 4.

```
create_distance_cs(x, neighbours = 16, max_slope = NULL, exaggeration = FALSE)
```

х	SpatRaster. Digital Elevation Model (DEM)
neighbours	numeric value. Number of directions used in the conductance matrix calcula- tion. Expected numeric values are 4, 8, 16, 32, 48, or matrix object. 16 (default)
<pre>max_slope</pre>	numeric value. Maximum percentage slope that is traversable. Slope values that are greater than the specified max_slope are given a conductivity value of 0. If cost_function argument is 'campbell 2019' then max_slope is fixed at 30 degrees slope to reflect the maximum slope that the cost function is parametised to. NULL (default)
exaggeration	logical. if TRUE, positive slope values (up-hill movement) multiplied by 1.99 and negative slope values (down-hill movement) multiplied by 2.31

## Value

conductanceMatrix that numerically expresses the difficulty of moving across slope based on the provided cost function

## Author(s)

Joseph Lewis

#### Examples

```
r <- terra::rast(system.file("extdata/SICILY_1000m.tif", package="leastcostpath"))</pre>
```

```
distance_cs <- create_distance_cs(x = r, neighbours = 4)</pre>
```

create\_FETE\_lcps Calculate Least-cost Paths from each location to all other locations

## Description

Calculates Least-cost paths from-everywhere-to-everywhere. This is based on the approach proposed by White and Barber (2012).

#### Usage

```
create_FETE_lcps(x, locations, cost_distance = FALSE, ncores = 1)
```

х	conductanceMatrix
locations	sf 'POINT' or 'MULTIPOINT', SpatVector, data.frame or matrix contain- ing the locations coordinates
cost_distance	logical if TRUE computes total accumulated cost from origin to destination. FALSE (default)
ncores	numeric Number of cores used when calculating least-cost paths from-everywhere- to-everywhere. 1 (default)

## Value

sf or spatVector Least-cost paths from-everywhere-to-everywhere based on the supplied conductanceMatrix. If supplied locations is a spatVector object then spatVector object returned else sf object

## Author(s)

Joseph Lewis

## Examples

```
r <- terra::rast(system.file("extdata/SICILY_1000m.tif", package="leastcostpath"))
slope_cs <- create_slope_cs(x = r, cost_function = "tobler", neighbours = 4)
locs <- sf::st_sf(geometry = sf::st_sfc(
    sf::st_point(c(839769, 4199443)),
    sf::st_point(c(1038608, 4100024)),
    sf::st_point(c(907695, 4145478)),
    sf::st_point(c(907695, 4145478)),
    crs = terra::crs(r)))
lcps <- create_FETE_lcps(x = slope_cs, locations = locs)</pre>
```

create\_lcp

```
Calculate Least-cost Path from Origin to Destinations
```

#### Description

Calculates the Least-cost path from an origin location to one or more destination locations. Applies Dijkstra's algorithm as implemented in the igraph R package.

### Usage

```
create_lcp(
    x,
    origin,
    destination,
    cost_distance = FALSE,
    check_locations = FALSE
)
```

х	conductanceMatrix
origin	sf 'POINT' or 'MULTIPOINT', SpatVector, data.frame or matrix containing the origin coordinates. Only the first row of the supplied object is used as the origin.

destination	sf 'POINT' or 'MULTIPOINT', SpatVector, data.frame or matrix contain-
	ing the destination coordinates. If the object contains multiple coordinates then
	least-cost paths will be calculated from the origin to all destinations
cost_distance	logical if TRUE computes total accumulated cost from origin to the destina- tions. FALSE (default)
check_locations	
	logical if TRUE checks if origin and destination are traversable by the least-
	cost path. FALSE (default)

## Value

sf Least-cost path from origin and destinations based on the supplied conductanceMatrix

#### Author(s)

Joseph Lewis

#### Examples

```
r <- terra::rast(system.file("extdata/SICILY_1000m.tif", package="leastcostpath"))
slope_cs <- create_slope_cs(x = r, cost_function = "tobler", neighbours = 4)
locs <- sf::st_sf(geometry = sf::st_sfc(
sf::st_point(c(839769, 4199443)),
sf::st_point(c(1038608, 4100024)),
sf::st_point(c(1017819, 4206255)),
sf::st_point(c(1017819, 4206255)),
crs = terra::crs(r)))
lcps <- create_lcp(x = slope_cs, origin = locs[1,], destination = locs)</pre>
```

create\_lcp\_density creates a cumulative least-cost path raster

#### Description

Cumulatively combines least-cost paths to idenify routes of preferential movement

#### Usage

```
create_lcp_density(x, lcps, rescale = FALSE)
```

x	SpatRaster
lcps	sf or spatVector
rescale	logical. if TRUE, values scaled to between 0 and 1. FALSE (default)

#### Value

SpatRaster

#### Author(s)

Joseph Lewis

#### Examples

```
r <- terra::rast(system.file("extdata/SICILY_1000m.tif", package="leastcostpath"))
slope_cs <- create_slope_cs(x = r, cost_function = "tobler", neighbours = 4)
locs <- sf::st_sf(geometry = sf::st_sfc(
    sf::st_point(c(839769, 4199443)),
    sf::st_point(c(1038608, 4100024)),
    sf::st_point(c(907695, 4145478)),
crs = terra::crs(r)))
lcps <- create_FETE_lcps(x = slope_cs, locations = locs)
lcps_dens <- create_lcp_density(x = r, lcps = lcps)</pre>
```

create\_slope\_cs Creates a slope-based cost surface

## Description

Creates a cost surface based on the difficulty of moving up and down slope. This function implements multiple isotropic and anisotropic cost functions that estimate the 'cost' of human movement when traversing a landscape

The supplied 'spatRaster' object can have a projected or geographic coordinate system

#### Usage

```
create_slope_cs(
    x,
    cost_function = "tobler",
    neighbours = 16,
    crit_slope = 12,
    max_slope = NULL,
    exaggeration = FALSE
)
```

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x	SpatRaster Digital Elevation Model (DEM)
cost_function	character or function. Cost function applied to slope values. See details for implemented cost functions. tobler (default)
neighbours	numeric value. Number of directions used in the conductance matrix calcula- tion. Expected numeric values are 4, 8, 16, 32, 48, or matrix object. 16 (default)
crit_slope	numeric value. Critical Slope (in percentage) is 'the transition where switch- backs become more effective than direct uphill or downhill paths'. Cost of climbing the critical slope is twice as high as those for moving on flat terrain and is used for estimating the cost of using wheeled vehicles. Default value is 12, which is the postulated maximum gradient traversable by ancient transport (Verhagen and Jeneson, 2012). Critical slope only used in 'wheeled transport' cost function
max_slope	numeric value. Maximum percentage slope that is traversable. Slope values that are greater than the specified max_slope are given a conductivity value of 0. If cost_function argument is 'campbell 2019' or 'campbell' then max_slope is fixed at 30 degrees slope to reflect the maximum slope that the cost function is parametised to. NULL (default)
exaggeration	logical. if TRUE, positive slope values (up-hill movement) multiplied by 1.99 and negative slope values (down-hill movement) multiplied by 2.31

## Details

The following cost functions have been implemented however users may also supply their own cost function (see Examples):

"tobler", "tobler offpath", "davey", 'rees', "irmischer-clarke male", "irmischer-clarke offpath male", "irmischer-clarke female", "irmischer-clarke offpath female", "modified tobler", 'garmy', 'kondosaino', "wheeled transport", "herzog", "llobera-sluckin", "naismith", "minetti", "campbell", "campbell 2019 1", "campbell 2019 5", "campbell 2019 10", "campbell 2019 15", "campbell 2019 20", "campbell 2019 25", "campbell 2019 30", "campbell 2019 35", "campbell 2019 40", "campbell 2019 45", "campbell 2019 50", "campbell 2019 55", "campbell 2019 60", "campbell 2019 65", "campbell 2019 70", "campbell 2019 75", "campbell 2019 80", "campbell 2019 85", "campbell 2019 90", "campbell 2019 95", "campbell 2019 99", "sullivan 167", "sullivan 5", "sullivan 833"

Multiple travel rate percentiles implemented for campbell 2019 and sullivan, e.g. "campbell 2019 50" is the 50th percentile

## Value

conductanceMatrix that numerically expresses the difficulty of moving across slope based on the provided cost function

#### Author(s)

Joseph Lewis

#### References

Tobler, W. 1993. Three Presentations on Geographical Analysis and Modeling. Technical Report 93-1 (Santa Barbara, CA)

Davey, R.C., M. Hayes and J.M. Norman 1994. "Running Uphill: An Experimental Result and Its Applications," The Journal of the Operational Research Society 45, 25

Rees, W.G. 2004. "Least-cost paths in mountainous terrain," Computers & Geosciences 30, 203-09

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Herzog, I. 2013. "The potential and limits of Optimal Path Analysis," in Bevan, A. and M. Lake (edd.), Computational approaches to archaeological spaces (Publications of the Institute of Archaeology, University College London) 179–211

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Minetti, A.E. et al. 2002. "Energy cost of walking and running at extreme uphill and downhill slopes," Journal of Applied Physiology 93, 1039–46

Campbell, M.J., P.E. Dennison and B.W. Butler 2017. "A LiDAR-based analysis of the effects of slope, vegetation density, and ground surface roughness on travel rates for wildland firefighter escape route mapping," Int. J. Wildland Fire 26, 884

Campbell, M.J. et al. 2019. "Using crowdsourced fitness tracker data to model the relationship between slope and travel rates," Applied Geography 106, 93–107

Sullivan, P.R. et al. 2020. "Modeling Wildland Firefighter Travel Rates by Terrain Slope: Results from GPS-Tracking of Type 1 Crew Movement," Fire 3, 52

## Examples

r <- terra::rast(system.file("extdata/SICILY\_1000m.tif", package="leastcostpath"))</pre>

```
slope_cs <- create_slope_cs(x = r, cost_function = "tobler", neighbours = 4)
slope_cs <- create_slope_cs(x = r, cost_function = "campbell 2019 50", neighbours = 4)
slope_cs2 <- create_slope_cs(x = r,
cost_function = function(x) {(6 * exp(-3.5 * abs(x + 0.05))) / 3.6}, neighbours = 4)</pre>
```

crop\_cs

## Description

Crop conductanceMatrix to extent

## Usage

crop\_cs(x, extent)

#### Arguments

Х	spatRaster
extent	sf object or terra SpatRaster. Extent obtained from object using terra::ext

## Details

conductanceMatrix cropped to extent of supplied Sf object or terra SpatRaster. conductance-Matrix spatRaster dimensions and Matrix dimensions update to reflect cropped extent

#### Author(s)

Joseph Lewis

## Examples

```
r <- terra::rast(system.file("extdata/SICILY_1000m.tif", package="leastcostpath"))
slope_cs <- create_slope_cs(x = r, cost_function = "tobler", neighbours = 4)
ext <- sf::st_as_sfc(sf::st_bbox(rasterise(slope_cs)))
ext <- sf::st_buffer(ext, dist = -75000)
ext <- sf::st_as_sf(ext)
slope_cs_cropped <- crop_cs(slope_cs, extent = ext)</pre>
```

force\_isotropy Coerce an anisotropic cost surface to an isotropic cost surface

## Description

Averages conductance values from-to adjacent cells

#### Usage

force\_isotropy(x)

х

conductanceMatrix

## Value

conductanceMatrix

r <- terra::rast(system.file("extdata/SICILY\_1000m.tif", package="leastcostpath"))
slope\_cs\_aniso <- create\_slope\_cs(x = r, cost\_function = "tobler", neighbours = 4)</pre>

slope\_cs\_iso <- force\_isotropy(x = slope\_cs\_aniso)</pre>

get\_coordinates get coordinates from a variety of different object classes

## Description

get coordinates from a variety of different object classes

## Usage

get\_coordinates(x)

## Arguments

х

coordinates. sf 'POINT' or 'MULTIPOINT', SpatVector, data.frame or matrix containing the locations coordinates

#### Value

matrix matrix of coordinates

## Author(s)

Joseph Lewis

neighbourhood

## Description

neighbourhood matrix to represent adjacent cells

#### Usage

```
neighbourhood(neighbours)
```

#### Arguments

neighbours numeric or matrix Expected numeric values are 4, 8, 16, 32, or 48. A usersupplied matrix of 0 and 1s can be supplied. Here, 0 denotes non-adjaency and 1 denotes adjacency

## Value

matrix neighbourhood matrix

## Author(s)

Joseph Lewis

PDI\_validation Calculate the similarity of a least-cost path to a known route

## Description

Calculates the similarity of a least-cost path to a known route using the path deviation index method proposed by Jan et al. (1999)

## Usage

PDI\_validation(lcp, comparison)

## Arguments

lcp sf comparison sf

#### Details

The Path Deviation Index (pdi) measures the spatial separation between a pair of paths and aims to overcome the shortcomings of measuring the percentage of coverage of a least cost path from a comparison path (e.g. as implemented in the buffer\_validation function).

The pdi index is defined as the area between paths divided by the Euclidean distance of the shortest path between the origin and destination of the paths. The index can be interpreted as the average distance between the paths.

pdi = area / length

The value of the pdi depends on the length of the path and makes comparison of pdis difficult for paths with different origins and destinations. This is overcome by normalising the pdi by the Euclidean distance of the shortest path between the origin and destination of the paths

Normalised pdi = pdi / length \* 100

The normalised pdi is the percent of spatial separation between the two paths over the shortest path. For example, if a normalised pdi is 30 percent, it means that the average distance between two paths is 30 percent of the length of the shortest path. With normalised pdi, the spatial separations of all paths can be compared regardless of the length of the shortest path.

Note: If the lcp path has a different origin and destination than the comparison path, the origin and destination of the lcp path are replaced with the origin and destination of the comparison path. This to ensure that a polygon can be created between the two paths which is required for calculating the area of spatial separation.

#### Value

sf POLYGON of the area between the lcp and comparison with data.frame of area, pdi, max distance, and normalised pdi

#### Author(s)

Joseph Lewis

#### Examples

```
r <- terra::rast(system.file("extdata/SICILY_1000m.tif", package="leastcostpath"))</pre>
```

```
slope_cs <- create_slope_cs(x = r, cost_function = "tobler", neighbours = 4)</pre>
```

```
locs <- sf::st_sf(geometry = sf::st_sfc(
sf::st_point(c(839769, 4199443)),
sf::st_point(c(1038608, 4100024)),
crs = terra::crs(r)))
```

lcp1 <- create\_lcp(x = slope\_cs, origin = locs[1,], destination = locs[2,], cost\_distance = TRUE)

```
lcp2 <- create_lcp(x = slope_cs, origin = locs[2,], destination = locs[1,],
cost_distance = TRUE)
```

```
pdi_val <- PDI_validation(lcp = lcp1, comparison = lcp2)</pre>
```

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plot.conductanceMatrix

plot conductanceMatrix

## Description

plot conductanceMatrix for visualisation. Conductivity values are the mean conductivity for each cell

## Usage

## S3 method for class 'conductanceMatrix'
plot(x, ...)

## Arguments

х	conductanceMatrix
	arguments passed to terra::plot

rasterise converts conductance	Matrix to SpatRaster
--------------------------------	----------------------

## Description

converts conductanceMatrix to SpatRaster

## Usage

rasterise(x)

## Arguments

x conductanceMatrix

#### Value

spatRaster

#### Author(s)

Joseph Lewis

#### Examples

```
r <- terra::rast(system.file("extdata/SICILY_1000m.tif", package="leastcostpath"))</pre>
```

```
slope_cs <- create_slope_cs(x = r, cost_function = "tobler", neighbours = 4)</pre>
```

```
cs_rast <- rasterise(slope_cs)</pre>
```

replace\_values replace values with values from another object

#### Description

Replace values of conductanceMatrix x with the values of conductanceMatrix y that coincide with the supplied sf object

## Usage

replace\_values(x, y, sf)

## Arguments

х	conductanceMatrix
У	conductanceMatrix
sf	sf

## Details

The values of conductanceMatrix x are replaced with the values from conductanceMatrix y that coincide with the supplied sf object

## Value

conductanceMatrix

#### Author(s)

Joseph Lewis

## Examples

```
r <- terra::rast(system.file("extdata/SICILY_1000m.tif", package="leastcostpath"))</pre>
```

```
x <- create_slope_cs(x = r, cost_function = "tobler", neighbours = 4)</pre>
```

```
locs <- sf::st_sf(geometry = sf::st_sfc(
 sf::st_point(c(960745, 4166836)),
 crs = terra::crs(r)))
locs <- sf::st_buffer(x = locs, dist = 25000)</pre>
```

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## update\_values

y <- update\_values(x = x, sf = locs, FUN = function(j) { j + 10})</pre>

```
output <- replace_values(x = x, y = y, sf = locs)</pre>
```

```
identical(y$conductanceMatrix, output$conductanceMatrix)
```

update\_values update values in a conductanceMatrix

## Description

Apply a function to values in the conductanceMatrix that coincide with the supplied sf object

#### Usage

update\_values(x, sf, FUN)

## Arguments

х	conductanceMatrix
sf	sf
FUN	function

#### Details

An updated conductanceMatrix is produced by assessing which areas of the conductanceMatrix coincide with the supplied sf object. The values within the areas that coincide with the sf object are modified based on the supplied function

#### Value

conductanceMatrix

#### Author(s)

Joseph Lewis

## Examples

```
r <- terra::rast(system.file("extdata/SICILY_1000m.tif", package="leastcostpath"))
slope_cs <- create_slope_cs(x = r, cost_function = "tobler", neighbours = 4)
locs <- sf::st_sf(geometry = sf::st_sfc(
    sf::st_point(c(960745, 4166836)),
    crs = terra::crs(r)))
locs <- sf::st_buffer(x = locs, dist = 25000)</pre>
```

```
slope_cs2 <- update_values(x = slope_cs, sf = locs,
FUN = function(j) { j * 0.6})
```

slope\_cs3 <- update\_values(x = slope\_cs, sf = locs, FUN = function(j) { j + 10})

slope\_cs4 <- update\_values(x = slope\_cs, sf = locs, FUN = function(j) { replace(x = j, values = 0)})

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